

Realize the figured bass in SATB texture.

Part write "special case #3" on the first three beats of the piece. Our in-class example had a diminished fifth moving to a perfect fifth (with all of the other stuff); you may also write an augmented fourth moving to a perfect fourth (with all the other stuff) if you wish.

Mark the preparation of all chord member sevenths with arrows. Mark "correct" resolutions throughout with arrows (as usual); circle the arrows of rogue resolutions.

Write a separate and independent stream of roman numerals beneath the figures. Analyze the cadences. Make sure that your roman numerals are complete and independent of the figures.

42 notes = 1 per note = 42 points

8 arrows = 3 points per arrow = 24 points

12 roman numerals = 2 points per roman numeral = 24 points

2 cadences = 5 points per cadence = 10 points

100 points total (grading on a 100 scale).

-5 for each parallel perfect fifth, octave, or unison

-5 for each melodic augmented or diminished interval

N.B. There's a hidden sand pit where parallel octaves are hard to avoid--the approach to the final cadence.

6 6 6 6 6 6 6 6 6 6 6 6

C minor: